

Code: EC6T6FE-D, EE6T6FE-C ,ME6T6FE-G

III B.Tech-II Semester–Regular/Supplementary Examinations–August 2021

OBJECT ORIENTED PROGRAMMING THROUGH JAVA

(Common for ECE, ME & EEE)

Duration: 3 hours

Max. Marks: 70

PART – A

Answer *all* the questions. All questions carry equal marks

11 x 2 = 22 M

1.

- a) What is the fundamental difference between a Method and Function? Give an example.
- b) Let $b=20$ and $c=10$. What is the value of a in the following statement.
 $a=b+++c$.
(Assume Java operator precedence and associativity).
- c) What are the steps to be taken in order to avoid a method from overriding?
- d) Write any two differences between classes and interfaces.
- e) Define a package in Java.
- f) “Assume a variable B is declared *default* in a Java program”. Now say Yes or No for the following statements. Justify your explanation.
 - i) B is accessible in sub classes within the same package.
 - ii) B is accessible by any class in other packages.
- g) Mention any two situations where exception handling can be helpful.
- h) How can you create threads in Java?
- i) What is the use of swing in Java?
- j) What is an event and listener in Java? Give an example.
- k) “Java does not support pointers”. How would you justify.

PART – B

Answer any *THREE* questions. All questions carry equal marks.

3 x 16 = 48 M

2. a) Why is Java considered OOP language. Explain in detail. 8 M
- b) Explain about the StringBuffer class in Java with suitable examples. 8 M
3. Explain about single and multilevel inheritance in Java with suitable examples and programs. 16 M
4. a) “Is it possible to create your own packages in Java?”. If so, write a sample program and explain how it is access from another package. 8 M
- b) Explain about the I/O classes in Java. 8 M
5. a) Differentiate between error and exception in Java. Explain about the theme and implementation behind Exception Handling in Java with an example. 8 M
- b) Explain about Thread Life Cycle in Java with an example. 8 M
6. a) Explain about Layout managers in Java. 8 M
- b) What is the purpose of Event Delegation Model? Explain about Event Delegation Model in Java in detail. 8 M